IMPERIUM - AGENTS OF THE IMPERIUM

IMPERIAL RHINO

Assigned Agents | Deadly Demise D3 | Firing Deck 2

M	T	SV	W	LD	OC
12"	9	3+	10	6+	2

65 PTS
Base Hull

1 KOMMANDO

Self-repair
At the start of your Command phase, this model regains 1 lost wound.

2 BEWEGUNG

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3 BESCHUSS

Hunter-killer missile — ONE SHOT

R	A	BS	S	AP	D
48"	1	2+	14	-3	D6

VERWUNDET

2+	3+	4+	5+	6+
T1–7	T8–13	T14	T15–27	T28+

Storm bolter — RAPID FIRE 2

R	A	BS	S	AP	D
24"	2	3+	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

4 ANGRIFF

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5 NAHKAMPF

Armoured tracks

R	A	WS	S	AP	D
Melee	3	4+	6	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

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GEGEN DIESE EINHEIT

W9 · RW 3+ · 10 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S18+	S10–17	S9	S5–8	S1–4

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	5+	6+	–

REGELN & KEYWORDS KURZ

Assigned Agents If your army Faction is not AGENTS OF THE IMPERIUM, but every model in your army has the IMPERIUM keyword, you can include AGENTS OF THE IMPERIUM units in your army even…

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Firing Deck 2 This ability always takes the form Firing Deck X.

ONE SHOT Each weapon with this ability can only be selected to make attacks with once per battle.

RAPID FIRE This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

1x Imperial Rhino

Ausrüstung: Hunter-killer missile, Storm bolter, Armoured tracks

Transport

This model has a transport capacity of 12 AGENTS OF THE IMPERIUM INFANTRY models. It cannot transport TERMINATOR or OFFICIO ASSASSINORUM models.

KEYWORDS Dedicated Transport, Vehicle, Smoke, Transport, Imperium, Imperial Rhino, Frame · **FRAKTION** Agents of the Imperium